



City of Los Angeles  
Department of Recreation and Parks  
**Municipal Sports Section**

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## 2009 Summer / Fall Regulations Governing Play For Municipal Sports Soccer Program

(All forms mentioned in this rules packet may be down loaded from the League Website)

### RULES OF PLAY

The current FIFA regulations book will govern play in the Municipal Sports Soccer Program with the following exceptions:

#### I. ELGIBILITY

- A. Participants must be 18 years of age or older at the time of player(s) registration. In the 30+ Division, participants must be 30 years of age or older at the time of player(s) registration. In the 40+ Division, participants must be 40 years of age or older at the time of player(s) registration.
- B. Teams must have completely registered with Cal South online, including the team manager and all the players, and received their soccer player ID cards, before participating in any league games. **NOTE: A clear copy of a valid picture ID that shows the date of birth must be received by the League administration before the player(s) can participate in any League games in the 30+ and 40+ divisions. Failure to comply will result in a forfeit of all the games that the player(s) played in and possible drop from the league.**
- C. Participants must show valid form of picture ID, upon request, and their soccer player ID card, given to the Head Official upon signing in on Game Score Sheet. It is preferred that valid form of picture ID be either a Driver's License or State ID Card, however, the following forms of **picture** ID will also be accepted: Military ID, Municipality ID, Foreign Country ID.
- D. Participants may participate on multiple teams providing that the teams they play on are not in the same list below:  
LIST "A": First Division, Minor Division, Major Division, Metro Division, Super Metro Division.  
LIST "B": 30+ Divisions.  
LIST "C": Women's Divisions.  
NOTE: Player(s) must have completed the online Cal South Player Registration for each team they are playing for, in order to be eligible to play.
- E. The list of suspended players will be posted on the League's website ASAP.
- F. **It is the responsibility of each Team Manager to know who is not eligible on his/her team.**
- G. If a suspended player(s) participates in a game, all the games that the suspended player(s) has participated in will result in a forfeit, and the team will be fined \$20.00 per player for every game that the suspended player(s) participate in.

#### II. TEAM ROSTER

- A. Fully completed Cal South registration must be submitted online prior to the start of the league.  
NOTE: Only players who have received their soccer player ID card may participate in League games.
- B. **Roster is limited to 22 players.**
- C. Additions to the team roster will be allowed through September 23, 2009.
- D. Once you have 22 players on your roster, you must remove a player(s) from your roster to be able to add a different player. In order to do this, please fill-out a drop form (available at the office and online) and turn into the Municipal Sports Office **with** the player's ID card. The League administrators will need to drop the player officially from the applicable roster through Cal South and then will notify the Manager of the available player registration number (to be used for the new player). NOTE: The \$22.50 registration fee will need to be paid (to Cal South) for the new player.
- E. In order to be eligible for post-season play, players must have played in at least four (4) regular season games. If a team has a player during the post-season that has not played in four (4) regular season games, the team will forfeit the game and be eliminated from post-season play.
- F. All players must have valid signatures on the Referee's Report Sheet. The signature may **NOT** vary.
- G. Player(s) wishing to transfer from one team to another must be dropped by their original team, and his/her current soccer player ID card must be turned in to the league office before the new add form can be

accepted and a new players ID card issued. NOTE: The player(s) must also register with Cal South using the new teams registration numbers assigned.

- H. Any change of address for managers or players MUST be reported to the League office at [soccer.munisports@lacity.org](mailto:soccer.munisports@lacity.org) or (818) 246-4088 IMMEDIATELY.

### III. I.D. CARDS

- A. ID card rule, listed in ELGIBILITY section will be in effect starting with the first game (all players must have soccer player ID card to be eligible to play).
- B. It is the responsibility of the Team Manager to make sure that their team's ID cards are obtained on time.
- C. Managers must also have a valid ID card.
- D. **Falsification of soccer player ID card, or misrepresentation, by a player(s) or manager shall result in forfeiture of all the games that the player(s) participated in. The team will be fined \$50.00. Furthermore, the player(s) whose player ID card is being used by another player will be taken and the player(s) will not be able to play until the team fine of \$50.00 is paid. Additionally, if the team fine is not paid by 4:30pm on the next upcoming Thursday, the team will forfeit any and all additional games until the fine is paid in full.**
- E. In the case of a lost soccer player ID card, the player may not play until a new player's ID card is issued. Replacement cards must be obtained through the Municipal Sports office during regular business hours. The fee for a new card is \$5.00, payable by check, money order or credit card only.
- F. At the conclusion of each game, the team manager is responsible for picking-up their team ID's from the officials.

### IV. DIVISIONS

- A. The Divisions are as follows:
  - 1. 40+ - All participants must be 40+ years of age, or older, at time of registration.
  - 2. 30+ - All participants must be 30+ years of age, or older, at time of registration.
  - 3. Women's Division - All participants must be female.
  - 4. First Division - (lowest skilled / E Level)
  - 5. Minor Division - (D Level)
  - 6. Major Division - (C Level)
  - 7. Metro Division - (B Level)
  - 8. Super Metro Division - (Highest skilled / A Level)
- B. Players who are proven to be ineligible under any criteria will be immediately expelled from the league and all the games in which they participate will be forfeited.
- C. Unless stated otherwise above, players must be 18 years of age or older in order to participate.
- D. Sub-divisions may be formed if deemed necessary by the League administration.
- E. Returning teams finishing in the top two positions may be placed in a higher division for the next season.
- F. Returning teams finishing in the bottom two positions may be placed in a lower division for the next season.
- G. The League administration ultimately has the authority to place teams into divisions, as deemed necessary.

### V. REFEREES

- A. Three (3) officials will be assigned to each game.
- B. Officials fees are as follows:
  - 1. The officials' fee is \$60.00 per game, per team. This fee will be paid in the form of **cash** prior to the start of the game. Please note: \$60.00 fee is for three (3) officials.
  - 2. In the event that only one (1) official works the game, the official fee shall be \$40.00 per team.

### VI. EQUIPMENT

- A. In every league game the Home Team and Visiting Team shall furnish a ball, with both balls meeting the approval of the assigned official.
- B. The ball shall be spherical, with the outer casting being leather or other material approved by F.I.F.A.
- C. Under some circumstances, nets for goals (or perhaps the entire goal) will need to be set-up prior to the start of the first game and then broken down at the conclusion of the last game. In the event that your team is scheduled for either the first or the last game, then it will be your team's responsibility to do so.
- D. Any team who refuses to cooperate with "C" will forfeit that game and the team will be fined accordingly.
- E. Metal cleats will **not** be allowed in any of the Municipal Sports Soccer Leagues.

VII. GAME

- A. Prior to start of the game, each team manager must lead his/her team to the center of the field where each player shall give his/her soccer player ID card to the Head Official. Each player must also sign the score sheet.
- B. There shall be two (2) halves of forty-five (45) minutes each, with an intermission of ten (10) minutes between halves. In order to prevent shaving of time by the Officials, Team Managers are encouraged to confirm the official starting time of each half with the game's Head Official. NOTE: Occasionally, there may be a circumstance (injury, field problem, etc.) where game time will be required to be shortened. Officials shall inform both teams if such a case exists.
- C. Team must have seven (7) players present to start a match. Failure to field at least 7 will result in forfeiture of the game. NOTE: The team that forfeits is responsible for the full officials' fees (\$120.00).
- D. **NOTE: THERE IS NO GRACE PERIOD. SCHEDULE GAME TIME IS STARTING TIME.**
- E. Red Cards are subject to fines. Fines are to be paid to the league office in the form of a check, money order or by credit card. **NOTE:** Please be sure to keep your receipt to show proof of your payment. Payments are accepted Monday through Thursday only, from 9:00am until 4:30pm. Credit card payments can be made over the phone, but ID's will not be delivered to the field. Please leave sufficient time for the card to be mailed, or arrange for someone to pick-up the card during normal office hours.
- F. The referee can terminate a game due to the actions of a player(s), manager or team spectators. In the event that such a case exists, the team at fault will be issued a forfeit for that game regardless of the score at the time of the incident. Additionally, the team will be put on probation.
- G. Home team determines which sideline to occupy. Home team is denoted on the League schedule.
- H. Each team's extra players, manager(s), coach(es) and spectators must be on the opposite side of the field from their opponents.
- I. If a regular season game ends in a tie, it shall remain a tie.
- J. If a play-off game ends in a tie, the means for breaking the tie will be penalty kicks to determine the winner.
- K. Slide tackling is allowed in all of the divisions.

VIII. STANDINGS

- A. The following point system shall be utilized for standings:
  - 1. Win = 3 points
  - 2. Tie = 1 points
  - 3. Loss = 0 points
  - 4. **Forfeit = 0 points**
- B. First means for breaking ties in the standings shall be average of goals for vs. goals against.
- C. If tie still exists, second means for breaking ties will be head to head competition.
- D. If tie still exists, third means for breaking ties will be record vs. teams with winning records.
- E. If tie still exists, fourth means for breaking ties will be a coin toss.

IX. SUBSTITUTION

- A. When a goal-keeper or any other player is to be replaced by a substitute, the following procedures shall be observed:
  - 1. The referee shall be informed of the proposed substitution before it is made;
  - 2. No substitute player shall enter the field of play until the player he/she is replacing has left, and only after having received a signal from the referee;
  - 3. **The substitute shall enter the field during a stoppage in the game, at the half-way line.**
  - 4. Teams can make substitutions any time the game is stopped.
  - 5. Each team may substitute a maximum of five (5) players at any one time.
  - 6. The player must report to the nearest linesman in order to enter the game.
- B. Substitute(s) can re-enter the game after they have been removed from the game (open substitution).
- C. The number of player substitutions is unlimited during a game.

X. UNIFORMS

- A. All players must be in **complete matching** color uniform (jersey, shorts **and** socks). In addition, teams should also carry a 2<sup>nd</sup> jersey or "like" colored t-shirts. These back-up jerseys should be of different uniform color.
- B. In the event that both teams have the same color uniforms, the Visiting Team shall have to wear their second (2<sup>nd</sup>) jersey or t-shirt. Failure to do so will result in a forfeit of the game.
- C. Officials will enforce numbering on the back of all players' shirts, including the goalie. Team managers are reminded that all participating player's shirts must be numbered with at least eight-inch (8") high numbers. NOTE: Back up t-shirts must also be numbered.

- D. The goal-keeper's shirt color must be different from both the referee's and the player's shirt colors.
- E. NO tape or written numbers, or duplicate numbers, are allowed on the back of the jersey or t-shirts.

XI. PROTEST

- A. Protests may be filed providing that all the following conditions are met:
  - 1. Your complaint **is not** based on a judgment call;
  - 2. Head Official is to be notified of your protest **immediately** after the issue being protested surfaces. At the conclusion of the game the manager/coach will need to sign the score sheet stating the protest to be filed;
  - 3. A written protest statement, including your grounds for protest, must be submitted to the League office accompanied by a \$25.00 check payable to L.A. CITY RECREATION AND PARKS within 72 hours from the time of the incident.
- B. Once submitted (following the procedure above), the League's Executive Committee shall review the protest and rule accordingly.
- C. Your \$25.00 fee will be returned if a decision is rendered, by the League's Executive Committee, in your favor.

XII. OTHER INFORMATION

- A. The Municipal Sports Soccer League maintains a **ZERO TOLERANCE RULE** for any acts of physical and malicious aggression. Any player involved in a fight will automatically be suspended from the league, the game shall end in forfeiture, and the team will be fined \$100.00. **This applies to ALL persons involved (both instigators AND retaliators).**
- B. Legal action will be sought against any individual who physically attacks a game official.
- C. Player suspensions may carry into the next season, so check with the sports office for eligibility.
- D. **Team Managers are responsible for the conduct of their players and fans.**
- E. No dressing, un-dressing or urinating in public. Failure to comply will result in the player being suspended for the remainder of the season and a team fine \$50.00.
- F. Los Angeles City laws prohibit consumption of alcoholic beverages and smoking at the site or on the grounds of the facility where the game is played.
- G. When a team has money drawn from their forfeit bond, for whatever reason, and the balance amount left in the bond is below the minimum allowed, the team must replenish the amount that was taken from their bond by 4:30pm the Thursday before their next game. Teams failing to replenish their bond will not be scheduled any more games until the bond is replenished. If the team does not replenish the bond to the require amount by the second Thursday, the team will be dropped from the league and the team will lose the remainder of their bond. The game(s) that were scheduled will be listed as a forfeit and points will be given to the opponent.
- H. **Municipal Sports Soccer Program reserves the right to exclude teams from participating in the soccer programs if such teams are not in good standing - either within the Municipal Sports soccer program or in other independent soccer programs.**
- I. Failure to comply with any regulation(s) may result in a variety of consequences, including but not limited to, forfeiture of game(s), loss of Team Bond, suspension from game(s), and legal action.
- J. Fees collected as a result of fines, etc., shall be deposited into the Leagues budget account. Such funds shall be utilized for expenses within the league (i.e. awards, nets, field marking paint, etc.).
- K. **See the current league application for the refund deadline date and time.**
- L. In the event that a team drops out of the league, League Administration shall make determination as to how proceed with the remainder of the season (i.e. add a replacement team, have their games forfeited, etc.).
- M. If inclement weather threatens play, whenever possible, first check your e-mail for game status. If you have not yet received an e-mail message regarding game status, please call the Soccer Office at (818) 246-4088.
- N. League Office is located at: Municipal Sports Office, 3900 Chevy Chase Drive, Los Angeles, CA 90039. The league's e-mail address is: [soccer.munisports@lacity.org](mailto:soccer.munisports@lacity.org)
- O. **Teams who fail to attend the Team Manager's Meeting will be dropped from the 2009 Summer/Fall League. In the event of being dropped, the team's registration fee will be refunded minus a \$25.00 administration fee.**
- P. **Payments are not accepted or processed on Fridays.**
- Q. This is **not** an all inclusive set of rules. League administration reserves the right to amendment rules as needed, for the overall benefit of the league.